

# PHARMA DEVILS

ENGINEERING DEPARTMENT

Title: Operation of Air Handling Units

SOP No.:	Rev	vision No.:	00
Effective Date:	Sur	persedes No.	Nil
Review Date:	Pag	ge No.	1 of 2

# 1.0 OBJECTIVE

1.1 To describe a procedure for the operation of air handling units.

#### 2.0 SCOPE

2.1 This procedure applies to the Engineering department.

# 3.0 RESPONSIBILITY

3.1 Engineering

# 4.0 ACCOUNTABILITY

4.1 Plant head

# 5.0 REFERENCE (S)

5.1 In-house.

# 6.0 PROCEDURE

#### 6.1 **STARTING PROCEDURE**

- 6.1.1 Switch ON the power supply to main panel.
- 6.1.2 Check the position of V-Belts.
- 6.1.3 Check the motor connections.
- 6.1.4 Check for the dampers in PRESET position.
- 6.1.5 Open the chilled water and hot water supply and return valves manually.
- 6.1.6 Start the AHU from the START push button.
- 6.1.7 Take readings of the Air handling unit twice in sift as per annexure no- 1

# 6. 2 **STOPPING PROCEDURE**

- 6.2.1 Turn OFF the Air handling unit from panel switch.
- 6.2.2 Close the chilled water/hot water supply/return valves.

# 7.0 HISTORY

7.1 Details are given below.

SOP No.	REASON FOR CHANGE	EFFECTIVE DATE	

# **8.0 ABBREVIATIONS**: The abbreviations used in the SOP are:

- 8.1 SOP Standard Operating Procedure
- 8.2 No. Number
- $8.3 \qquad \text{AHU} \quad \text{- Air handling unit} \quad$
- 8.4 QA Quality Assurance





ENGINEERING DEPARTMENT

**Title:** Operation of Air Handling Units

SOP No.:	Revision No.:	00
Effective Date:	Supersedes No.	Nil
Review Date:	Page No.	2 of 2

# **ANNEXURE -I**

# AIR HANDLING UNITS

S.No.	DATE	TIME	AHU No.	CHILLED WATER			
				INLET		OUTI	LET
				TEMP	PRESSURE	TEMP	PRESSURE
				Limit (6-10) °C	Limit (0.5-1.5) Kg/cm <sup>2</sup>	Limit (10-16) °C	Limit (0.5-1.5) Kg/cm <sup>2</sup>

HOT WATER			MANO-METER READING	DAMPER POSITION	DONE BY	CHECKED BY	
INLET		OUTLET		ACROSS HEPA			
TEMP	PRESSURE	TEMP	PRESSURE	FILTER			
Limit	Limit	Limit	Limit	Limit			
(30-40)	(0.5-1.5)	(25-35)	(0.5-1.5)	(20-60) mm of wg			
$^{\circ}\mathbf{C}$	Kg/cm <sup>2</sup>	°C	Kg/cm <sup>2</sup>				

Checked by:	Remarks
Done by:	